

ARMORED RIFLE COMPANY (7TH DIVISION)

ABRAMS EGT REBATE 15 POINTS

CONFIDENT

TRAINED

MECHANISED COMPANY

POINTS

1530

PLATOON	QTY	UNIT	POINTS
HEADQUARTERS			
Armored Rifle Company HQ (7th Division) p.33	2	Cmd Carbine team	2.3% 35
	1	Jeep	
	1	M3 half-track with .50 cal AA MG	
	1	Bazooka team	
COMBAT PLATOONS			
Armored Rifle Platoon (7th Division) p.33	1	Cmd Rifle team	14.7% 225
	5	Rifle team	
	2	M3 half-track with .50 cal AA MG	
	3	M3 half-track with AA MG	
	1	M2 60mm mortar	
	2	M1919 LMG team	
	5	Bazooka team	
Armored Rifle Platoon (7th Division) p.33	1	Cmd Rifle team	14.7% 225
	5	Rifle team	
	2	M3 half-track with .50 cal AA MG	
	3	M3 half-track with AA MG	
	1	M2 60mm mortar	
	2	M1919 LMG team	
	5	Bazooka team	
Armored Anti-tank Platoon (7th Division) p.34	1	Cmd Carbine team	8.5% 130
Player note: Rebate 5 points	1	Jeep	
	3	M1 57mm gun (late)	
	3	M2 half-track with .50 cal AA MG	
	2	Bazooka team	
WARRIORS			
Lieutenant Colonel Creighton Abrams p.19	1	Lt. Col. Abrams in M4A3 (76mm) Sherman	13.7% 210
FEARLESS VETERAN			
WEAPONS PLATOONS			
Recon Platoon (7th Division) p.34	1	Cmd Rifle team	3.6% 55
	1	M2 half-track with .50 cal AA MG	
	1	Rifle team	
	1	Jeep with AA MG	
Armored Mortar Platoon (7th Division) p.30	1	Cmd Carbine team	6.2% 95
Player note: Rebate 10 points	1	M2 half-track with .50 cal AA MG	
	1	M4 81mm MMC	
	2	M4 81mm MMC with .50 cal AA MG	
SUPPORT PLATOONS			
Corps Tank Destroyer Platoon (Trained) p.130	1	.50 cal Recon Jeep	20.3% 310
	2	M20 Scout Car	
	4	M10 3in GMC (late)	
Air Support p.139	3	Priority Air Support P-47 Thunderbolt 5.5in HVAR Close Air Support (2 Aircraft dice)	16% 245

Battle of the Bulge - USA Late-War - v4

ARSENAL

TANK TEAMS

Name Weapon	Mobility Range	Front ROF	Side Anti-tank	Top Firepower	Equipment and Notes
TANKS					
Lt. Col. Abrams in M4A3 (76mm) Sherman	Standard Tank	7	4	1	Co-ax MG, Hull MG, .50 cal AA MG, Detroit's Finest, Protected ammo, Tank telephone.
<i>M1 76mm gun (late)</i>	<i>32"/80cm</i>	<i>2</i>	<i>13</i>	<i>3+</i>	<i>Stabiliser.</i>
SUPPORT WEAPONS					
M4 81mm MMC	Half-tracked	1	0	0	
<i>M1 81mm mortar</i>	<i>24"/60cm</i>	<i>2</i>	<i>2</i>	<i>3+</i>	<i>Hull mounted, Minimum range 8"/20cm, Portee, Smoke.</i>
<i>Firing bombardments</i>	<i>40"/100cm</i>	<i>-</i>	<i>1</i>	<i>4+</i>	<i>Smoke bombardment.</i>
M4 81mm MMC with .50 cal AA MG	Half-tracked	1	0	0	.50 cal AA MG.
<i>M1 81mm mortar</i>	<i>24"/60cm</i>	<i>2</i>	<i>2</i>	<i>3+</i>	<i>Hull mounted, Minimum range 8"/20cm, Portee, Smoke.</i>
<i>Firing bombardments</i>	<i>40"/100cm</i>	<i>-</i>	<i>1</i>	<i>4+</i>	<i>Smoke bombardment.</i>
TANK DESTROYERS					
M10 3in GMC (late)	Standard Tank	4	2	0	.50 cal AA MG.
<i>M7 3in gun (late)</i>	<i>32"/80cm</i>	<i>2</i>	<i>13</i>	<i>3+</i>	<i>Slow traverse.</i>
RECONNAISSANCE					
.50 cal Recon Jeep	Jeep	-	-	-	.50 cal AA MG, Recce.
M20 Scout Car	Jeep	1	0	0	.50 cal AA MG, Recce.

GUN TEAMS

Weapon	Mobility	Range	ROF	Anti-tank	Firepower	Notes
M1919 LMG team	Man-packed	16"/40cm	5	2	6+	ROF 2 when pinned down or moving.
M2 60mm mortar	Man-packed	24"/60cm	2	1	3+	Minimum range 8"/20cm, Can fire over friendly troops.
<i>Firing bombardments</i>		<i>32"/80cm</i>	<i>-</i>	<i>0</i>	<i>4+</i>	
M1 57mm gun (late)	Medium	24"/60cm	3	10	4+	Gun shield.

INFANTRY TEAMS

Team	Range	ROF	Anti-tank	Firepower	Notes
Bazooka team	8"/20cm	1	10	5+	Tank assault 4.
Carbine team	8"/20cm	1	1	6+	Automatic rifles.
Rifle team	16"/40cm	1	2	6+	Automatic rifles.

TRANSPORT TEAMS

Vehicle	Mobility	Front	Side	Top	Equipment and Notes
TRUCKS					
Jeep	Jeep	-	-	-	Optional Passenger-fired AA MG or .50 cal AA MG.
ARMoured PERSONNEL CARRIERS					
M2 or M3 half-track	Half-tracked	1	0	0	Optional Passenger-fired AA MG or .50 cal AA MG.

AIRCRAFT

Aircraft	Weapon	To-Hit	Anti-Tank	Firepower	Notes
P47 Thunderbolt with 5.5in HVAR rockets	MG	2	6	5+	
	Bombs	4	3	1+	
	Rockets	3	3	3+	

VEHICLE MACHINE-GUNS

Weapon	Range	ROF	Anti-tank	Firepower	Notes
Vehicle MG	16"/40cm	3	2	6	ROF 1 if other weapons fire.
.50 cal Vehicle MG	16"/40cm	3	4	5+	ROF 1 if other weapons fire.

SPECIAL RULES

Air Support - p.139

If you establish Close Air Support (see the option for Priority Air Support above), Close Air Support arrives on a roll of 3+, instead of 4+.

Corps Tank Destroyer Platoon (Trained) - p.130

Corps Tank Destroyer Platoons use the US Tank Destroyers special rules on page 69 of the rulebook.

Lieutenant Colonel Creighton Abrams - p.19

A Force led by Abrams may use the Spearhead rule (see page 68 of the rulebook) with up to two of your Units.

A Unit with their Unit Leader within 6"/15cm and Line of Sight of Abrams may re-roll failed Skill Tests to make a Blitz move.

Lieutenant Colonel Creighton Abrams is a Warrior and Higher Command Tank Team rated Fearless Veteran. He is mounted in one of his "Thunderbolt" tanks as follows:

M4 Sherman "Thunderbolt V" 155 Points

M4A3 (76mm) Sherman "Thunderbolt VI" 210 Points

M4A3E8 Sherman "Thunderbolt VII" 260 Points

You may field Abrams in the Tank Company on page 28 or the Armoured Rifle Company on page 32.

Recon Platoon (7th Division) - p.34

Recon Platoons are Reconnaissance Platoons.