

PANZERGRENADIERKOMPANIE (2.)

SIMON PEYTON LIST NATIONALS 1545 (-30)

CONFIDENT

VETERAN

INFANTRY COMPANY

POINTS

1545

PLATOON	QTY	UNIT	POINTS
HEADQUARTERS			
Panzergrenadierkompanie HQ p.111	2	Cmd Panzerfaust SMG team	4.2% 65
COMBAT PLATOONS			
Panzergrenadier Platoon (2.) p.111	1	Cmd Panzerfaust SMG team	18.4% 285
	1	Tank-hunter team	
	6	Panzerfaust MG team	
	3	Captured M3 half-track	
Panzergrenadier Platoon (2.) p.111	1	Cmd Panzerfaust SMG team	17.2% 265
	1	Tank-hunter team	
	6	Panzerfaust MG team	
Panzergrenadier Heavy Platoon p.112	1	Cmd SMG team	8.7% 135
	4	MG42 HMG	
WEAPONS PLATOONS			
Panzergrenadier Mortar Platoon p.113	1	Cmd SMG team	8.1% 125
	2	Observer Rifle team	
	4	8cm GW34 mortar	
SUPPORT PLATOONS			
Panzer Platoon p.98	4	Panzer IV J	22.7% 350
Gepanzerte Panzergrenadier Platoon p.101	1	Cmd Panzerfaust MG team	14.2% 220
	1	Tank-hunter team	
	4	Panzerfaust MG team	
	3	Sd Kfz 251/1D half-track	
Self-propelled Anti-aircraft Gun Platoon p.121	2	Sd Kfz 7/1 (Quad 2cm) (armoured)	6.5% 100

Ardennes Offensive - German Late-War - v4

ARSENAL

TANK TEAMS

Name	Mobility	Front	Side	Top	Equipment and Notes
<i>Weapon</i>	<i>Range</i>	<i>ROF</i>	<i>Anti-tank</i>	<i>Firepower</i>	

TANKS

Panzer IV J	Standard Tank	6	3	1	Co-ax MG, Hull MG, Protected ammo, Schürzen.
<i>7.5cm KwK40 gun</i>	<i>32"/80cm</i>	<i>2</i>	<i>11</i>	<i>3+</i>	<i>Slow traverse.</i>

ANTI-AIRCRAFT (SP)

Sd Kfz 7/1 (Quad 2cm) (armoured)	Half-tracked	0	0	0	
<i>2cm FlaK38 (V) gun</i>	<i>16"/40cm</i>	<i>6</i>	<i>5</i>	<i>5+</i>	<i>Anti-aircraft.</i>

GUN TEAMS

Weapon	Mobility	Range	ROF	Anti-tank	Firepower	Notes
8cm GW34 mortar	Man-packed	24"/60cm	2	2	3+	Smoke, Minimum range 8"/20cm.
Firing bombardments		40"/100cm	-	1	4+	Smoke bombardment.
MG42 HMG	Man-packed	24"/60cm	6	2	6+	ROF 3 when pinned down or moving.

INFANTRY TEAMS

Team	Range	ROF	Anti-tank	Firepower	Notes
MG team	16"/40cm	3	2	6+	ROF 2 when pinned down.
Panzerfaust	4"/10cm	1	12	5+	Tank Assault 6. Cannot shoot in the Shooting Step if moved in the Movement Step.
Rifle team	16"/40cm	1	2	6+	
SMG team	4"/10cm	3	1	6+	Full ROF when moving.
Tank-hunter team	8"/20cm	1	11	5+	Tank Assault 5

TRANSPORT TEAMS

Vehicle	Mobility	Front	Side	Top	Equipment and Notes
---------	----------	-------	------	-----	---------------------

ARMoured PERSONNEL CARRIERS

Captured M3 half-track	Half-tracked	1	0	0	Passenger-fired AA MG.
Sd Kfz 251/1D half-track	Half-tracked	1	0	0	Hull MG, Passenger-fired AA MG.

VEHICLE MACHINE-GUNS

Weapon	Range	ROF	Anti-tank	Firepower	
Vehicle MG	16"/40cm	3	2	6	ROF 1 if other weapons fire.

SPECIAL RULES

Gepanzerte Panzergrenadier Platoon - p.101

Gepanzerte Panzergrenadier Platoons may use the Mounted Assault special rule.

Panzergrenadier Heavy Platoon - p.112

A Panzergrenadier Heavy Platoon must have a Mortar Section if it has no Machine-gun Sections.

Panzergrenadier Heavy Platoons may make Combat Attachments to Panzergrenadier Platoons.

Panzergrenadier Platoon (2.) - p.111

Panzergrenadier Platoons mounted in captured US M3 half-tracks do not use the Mounted Assault special rule.

Panzergrenadierkompanie HQ - p.111

Since the only difference is a visual one, feel free to model any or all of your Kübelwagen jeeps with American Jeeps and your 3-ton trucks with American 2½-ton trucks.

The Company HQ of a Panzergrenadierkompanie mounted in Sd Kfz 251/1 half-tracks may use the Mounted Assault special rule.