

ARMORED RIFLE COMPANY

GT 2017 PAUL CHAMBERS

CONFIDENT

VETERAN

MECHANISED COMPANY

POINTS

1540

PLATOON	QTY	UNIT	POINTS
HEADQUARTERS			
Armored Rifle Company HQ p.197	2	Cmd Carbine team	1% 15
COMBAT PLATOONS			
Armored Rifle Platoon p.197	1 5 1 2 5	Cmd Rifle team Rifle team M2 60mm mortar M1919 LMG team Bazooka team	16.9% 260
Armored Rifle Platoon p.197	1 5 1 2 5	Cmd Rifle team Rifle team M2 60mm mortar M1919 LMG team Bazooka team	16.9% 260
Armored Rifle Platoon p.197	1 5 1 2 5	Cmd Rifle team Rifle team M2 60mm mortar M1919 LMG team Bazooka team	16.9% 260
Armored Anti-tank Platoon p.198 Player note: Rebate =10 points	1 3	Cmd Carbine team M1 57mm gun	5.5% 85
WEAPONS PLATOONS			
Armored Mortar Platoon p.195 Player note: Rebate = 10 + 5 points	1 1 2 1	Cmd Carbine team M2 half-track with .50 cal AA MG M4 81mm MMC M4 81mm MMC with .50 cal AA MG	7.5% 115
Assault Gun Platoon p.199	3	M8 Scott HMC	8.8% 135
SUPPORT PLATOONS			
Tank Destroyer Platoon p.200	1 2 4	.50 cal Recon Jeep M20 scout car M10 3in GMC (late) (with Top Armour 1)	26.6% 410

Road to Rome - USA Late-War - v4

ARSENAL

TANK TEAMS

Name	Mobility	Front	Side	Top	Equipment and Notes
<i>Weapon</i>	<i>Range</i>	<i>ROF</i>	<i>Anti-tank</i>	<i>Firepower</i>	
SUPPORT WEAPONS					
M8 Scott HMC	Light Tank	3	2	0	.50 cal AA MG.
<i>M1A1 75mm howitzer</i>	<i>16"/40cm</i>	2	6	3+	<i>Smoke.</i>
<i>Firing bombardments</i>	<i>64"/160cm</i>	-	2	4+	
M4 81mm MMC	Half-tracked	1	0	0	
<i>M1 81mm mortar</i>	<i>24"/60cm</i>	2	2	3+	<i>Hull mounted, Minimum range 8"/20cm, Portee, Smoke.</i>
<i>Firing bombardments</i>	<i>40"/100cm</i>	-	1	4+	<i>Smoke bombardment.</i>
M4 81mm MMC with .50 cal AA MG	Half-tracked	1	0	0	.50 cal AA MG.
<i>M1 81mm mortar</i>	<i>24"/60cm</i>	2	2	3+	<i>Hull mounted, Minimum range 8"/20cm, Portee, Smoke.</i>
<i>Firing bombardments</i>	<i>40"/100cm</i>	-	1	4+	<i>Smoke bombardment.</i>
TANK DESTROYERS					
M20 scout car	Jeep	1	0	0	.50 cal AA MG.
M10 3in GMC (late) (with Top Armour 1)	Standard Tank	4	2	1	.50 cal AA MG.
<i>M7 3in gun (late)</i>	<i>32"/80cm</i>	2	13	3+	<i>Slow traverse.</i>
RECONNAISSANCE					
.50 cal Recon Jeep	Jeep	-	-	-	.50 cal AA MG, Recce.

GUN TEAMS

Weapon	Mobility	Range	ROF	Anti-tank	Firepower	Notes
M1919 LMG team	Man-packed	16"/40cm	5	2	6+	ROF 2 when pinned down or moving.
M2 60mm mortar	Man-packed	24"/60cm	2	1	3+	Minimum range 8"/20cm, Can fire over friendly troops.
<i>Firing bombardments</i>		32"/80cm	-	0	4+	
M1 57mm gun	Medium	24"/60cm	3	10	4+	Gun shield, No HE.

INFANTRY TEAMS

Team	Range	ROF	Anti-tank	Firepower	Notes
Bazooka team	8"/20cm	1	10	5+	Tank assault 4.
Carbine team	8"/20cm	1	1	6+	Automatic rifles.
Rifle team	16"/40cm	1	2	6+	Automatic rifles.

TRANSPORT TEAMS

Vehicle	Mobility	Front	Side	Top	Equipment and Notes
ARMoured PERSONNEL CARRIERS					
M2 or M3 half-track	Half-tracked	1	0	0	Optional Passenger-fired AA MG or .50 cal AA MG.

VEHICLE MACHINE-GUNS

Weapon	Range	ROF	Anti-tank	Firepower	
Vehicle MG	16"/40cm	3	2	6	ROF 1 if other weapons fire.
.50 cal Vehicle MG	16"/40cm	3	4	5+	ROF 1 if other weapons fire.

SPECIAL RULES

Armored Anti-tank Platoon - p.198

Armored Anti-tank Platoons may make Combat Attachments to Armored Rifle Platoons.

Tank Destroyer Platoon - p.200

A Tank Destroyer Platoon uses the US Tank Destroyers special rules on page 69 of the Flames of War Rulebook